JURASSIC WORLD: CAMP CRETACEOUS DREAMWORKS ANIMATION

## **CONCEPTUAL IMMERSION**

foundational map natural environments

**MEERDINK DESIGN / DOUG MEERDINK** 

### ture

1

16.06.23



### **Foundational Map**

A foundational exercise in developing the JW: Animated Series world would be to create an adaptive, three-dimensional, "living"

By asking and answering layers of questions about our JW island, a multi-dimensional, highly realized world will emerge...

- Where do the JW employees live? Shop? Play? Do schools exist for their children? A hospital? Do they have different modes of transportation than JW park quests? Where are they allowed to go on the island?
- How is the Island fueled? Where are power plants, wind and solar farms? Where is fuel stored? How is it distributed?
- How are animals transported? Is there an engineered system to house and transport aquatic animals?
- What is Underground? Mechanical tunnels? Natural Caverns? Employee Corridors? Engineered and/or Natural Waterways? INGEN Bunkers / storage?

### **JW Film Version**

For the film, we fleshed out the core areas of the park that most related to our story...but intentionally left a great deal of the island a mystery. It was incredibly helpful to predetermine the relationships between the various environments-even those that were not scripted or featured in our narrative.



JW\_DJ\_GR\_001\_v4.ai

· Type to enter text

### **Containment (ACU: Animal Containment Unit)**

- Containment Center
- Holding Pens / Secure Pastures
- Secure Transfer
- Emergency Containment



### Transportation

- Transport Tunnels
- Secure Waterways
- Secure Roadways / Employee Transportion
- Airport
- Vehicle Depot
- Monorail Station
- Shipping Port

### **Staff Facilities**

- Housing
- Retail Shopping
- Medical Facilities
- Community Center
- Schools / Daycare

### **Mechanical Facilities**

- Water & Sewage Treatment
- Power Plant
- Fuel Storage & Distribution
- Construction Facility



### **Research / Training Facilities (INGEN)**

- Rehabilitation
- Species Reintroduction / "Rewilding"
- Attraction Training
- Animal Breeding / Nursery
- Animal ICU / Emergency Services
- Aquatic Research / Secure Marina
- Aviary

# Ģeņ

### **Exclusive Guest Services**

- Underwater Hotel / Restaurant
- Immersive Safari Hotel / Restaurant
- Private Tour Routes
- Exclusive Adventure Camp

## Adventure Camp

- Zip-lining
- Rock Climbing
- Canyoning
- $\bullet$  Submersibles
- Kayaking
- Camping / Hiking
- Waymarking / Geohashing
- Quad Tours

### **MULTIPLE DIMENSIONS**

The develop of the Foundational Map is not limited to the articulation of landbased features. Rather, natural and man-made infrastructure would penetrate and exist on many planes—land, sea, sub-terra, and sky.

### **EXTREME TOPOGRAPHY**











**DENSE JUNGLE** 





### CENOTES













WATERWAYS





### FOOT BRIDGES







### **MECHANICAL / SERVICE TUNNELS**













### **DISNEY UNDERGROUND**





147 ft. high 7



# A LOOK INSIDE THE

Many of the holes have been filled in, including the big ones the Skyway used to move through in 1994.

Climbers seen scaling peak enterthrough access doors

Since it opened, the concrete has been painted a warmer gray color and more snow was added.

